#### FISHING FOR LETTERS

Let's Play A Game - Game 1

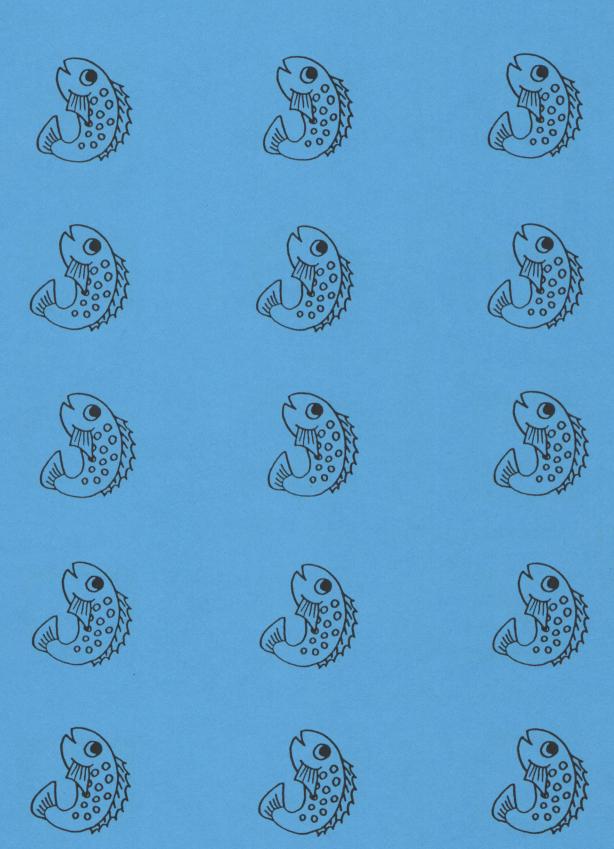
#### Directions:

Prepare the game board and cards.

- 1. Place the cards in the fish pond with the letters facing down. Each player chooses a marker and places it on the start.
- 2. Each player rolls the die. The one with the highest number starts.
- 3. The first player rolls the die to determine how many spaces to move. Move the marker and follow the directions on the space. If a player lands on a fish space, he takes a fish from the pond. He must then name the letter on the fish card (for older children, you could write words on them). If the player names the letter, he may keep the fish card. If not, the player returns the fish card to the bottom of the stack in the pond.
- 4. The next player on the left then takes a turn.
- 5. When all players reach the finish, they count their fish cards. The player who caught the most fish, wins. Happy fishing!

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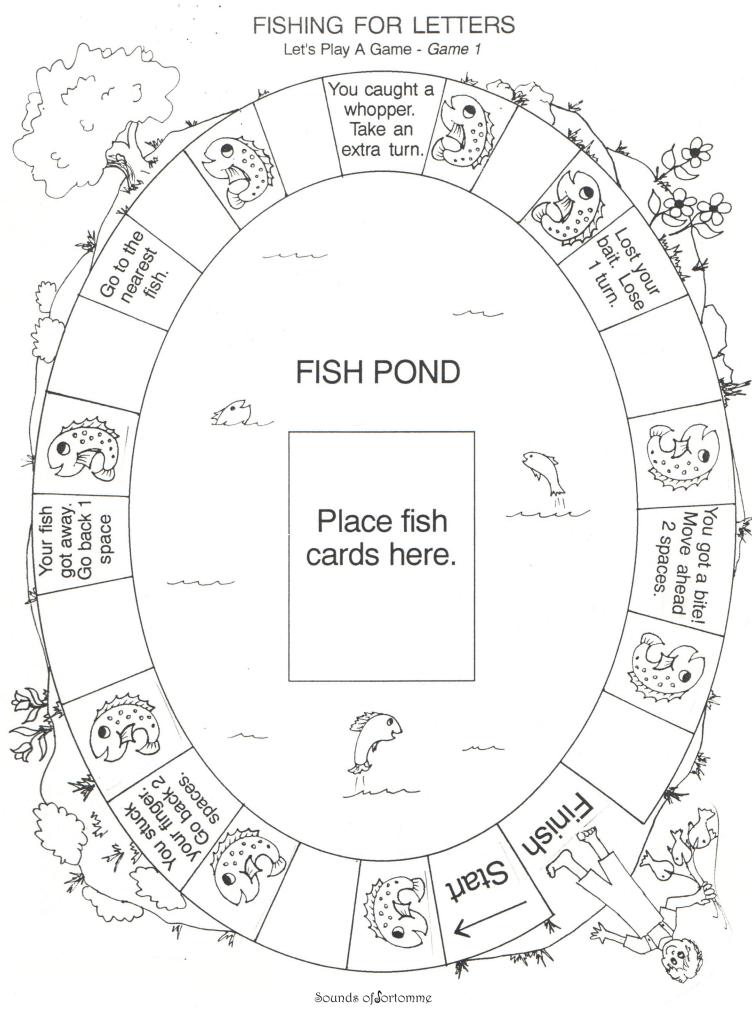
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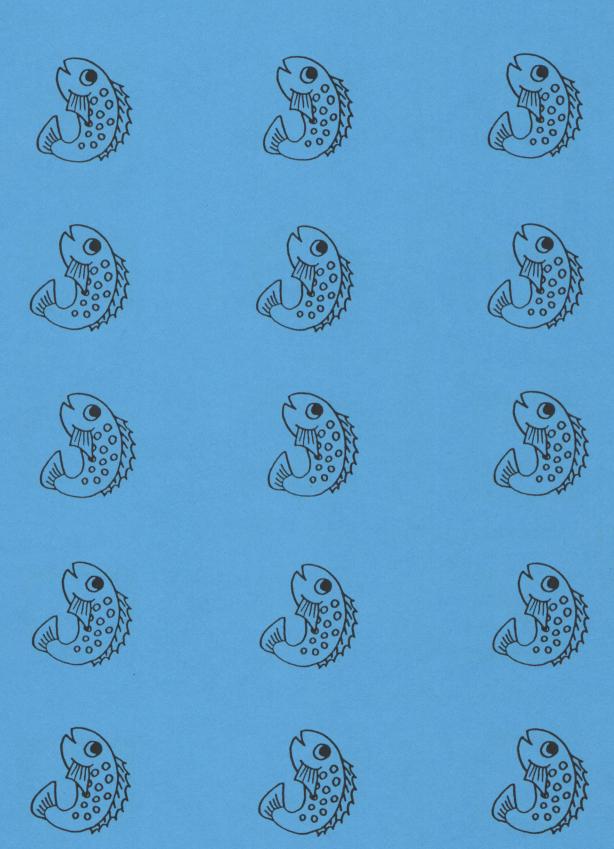
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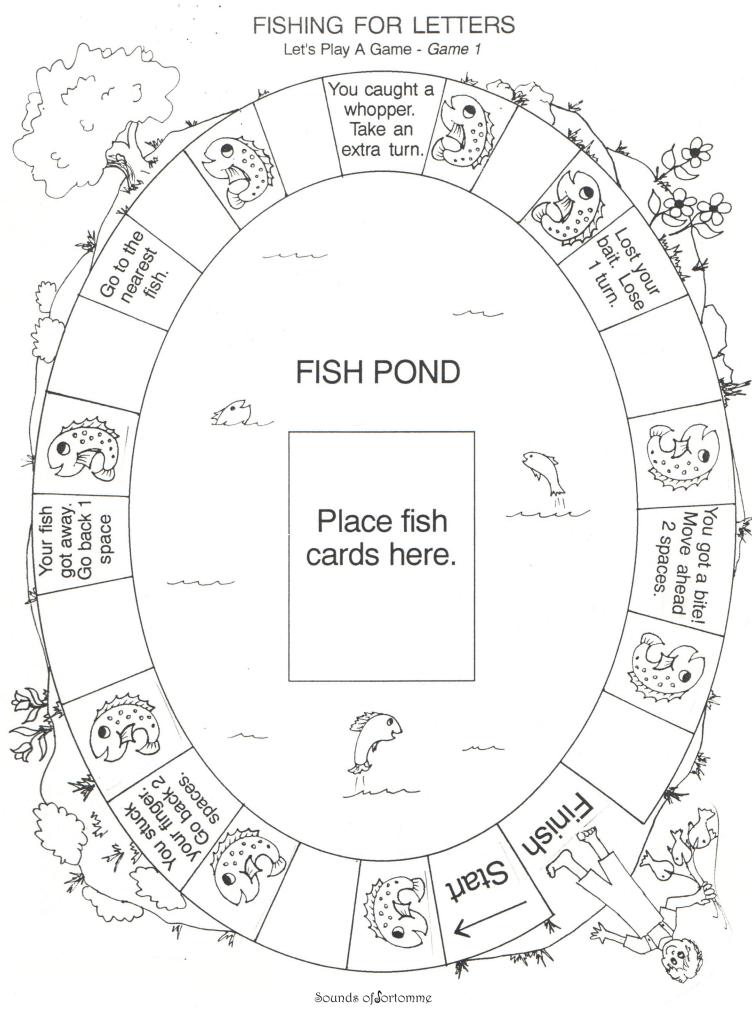
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